

Thomas Engebrand

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Hi! I'm a UI/UX designer based in London. I've worked on responsive websites and native mobile applications delivering everything from information architecture to visual design and prototyping. I've had the opportunity to work with clients from all over the world including trips to Brussels, Hong Kong and Seattle as well as speaking about mind controlled interfaces at the 2016 SXSW interactive festival.

Experience

Lead Designer

This Place

March 2016 - Present (London, UK)

Overseeing output from multiple projects and stepping in when leadership team is unavailable or need additional support.

UI/UX Designer

This Place

December 2012 - February 2016 (London, UK)

Producing UI/UX deliverables for responsive websites and apps, handing off to development and help guide implementation, organise usability testing, present work to clients and participate in client workshops.

Graphic Designer (freelance)

Runagood.com Ltd

September 2012 - November 2012 (London, UK)

Producing branding and visual design for web.

Graphic Designer (internship)

Valentin&Byhr Change

September 2011 - January 2012 (Gothenburg, Sweden)

Produced graphic design content for digital and print including 3D visualisations.

Education

University West

Bachelor, Digital media

2009 - 2012 (Trollhättan, Sweden)

Skills

Research

Heuristic analysis, surveys, competitor reviews, interviews

Information architecture

Sketching, wireframing, user journeys, sitemaps

Visual design

Mockup creation in Sketch or Adobe Photoshop, iconography, branding

Motion design

Visualise and communicate motion concepts using After Effects

Prototyping

InVision, Framer.js, Origami, HTML, CSS, Javascript (jQuery)

Validation

QA, Guerilla testing

Additional

Speaker at SXSW (Mind Controlled Interfaces)

2016 (Austin, TX)